

Raspberry Pi Is Getting Vulkan Support

By *Rianne Schestowitz*

Created *31/01/2020 - 4:58pm*

Submitted by Rianne Schestowitz on Friday 31st of January 2020 04:58:12 PM Filed under [Linux](#) [1]

The Raspberry Pi Foundation announced today that it has started working on implementing support for the open-source Vulkan graphics API for their Raspberry Pi single-board computers.

While the latest Raspberry Pi 4 board is OpenGL ES 3.1 conformant, the company also wants to add support for the famous open-source Vulkan driver, which provides high-efficiency access to modern GPUs and better performance than the older OpenGL driver.

But don't get too excited about this because the Raspberry Pi Foundation is just getting started on this Vulkan on Raspberry Pi thing, which will be big for gaming on the tiny boards.

[2]

[Linux](#)

Source URL: <http://www.tuxmachines.org/node/133563>

Links:

[1] <http://www.tuxmachines.org/taxonomy/term/63>

[2] <https://9to5linux.com/raspberry-pi-is-getting-vulkan-support>