

Login and unlock in GNOME Shell 3.36

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The upcoming GNOME 3.36 release includes a major update to the system login and unlock experience. The new design has been anticipated for a long time, and we're excited that it has finally arrived!

GNOME's existing login and unlock design has been largely unaltered since it was first introduced in GNOME 3.6, back in September 2012. That's seven and a half years ago! It's therefore no surprise that we've wanted to update the design for some time.

The initial round of design work for the new lock screen took place in 2017, at the GNOME UX hackfest in London. There, the GNOME design team, along with GNOME Shell developers, reviewed the goals and requirements, as well as the issues with the existing design, including the main areas of feedback that we've had.

[2]

[GNOME](#)

Links:

[1] <http://www.tuxmachines.org/taxonomy/term/146>

[2] <https://blogs.gnome.org/shell-dev/2020/02/18/login-and-unlock-in-gnome-shell-3-36/>