As with all open source projects, GNOME is developed by volunteers as well as employees. These people communicate in many ways to drive the project forward. For development, the old way is mailing lists for discussion and repository sites for the actual code and issue tracking. When you want something that does not exist yet or have a problem you cannot solve, you need to find the communities passionate about GNOME. This takes a bit of effort, so here are some places to start. If you start developing, you need to find a community that talks your programming language. Many will also deal with GNOME, as a side effect if not as their main activity.

Source URL: http://www.tuxmachines.org/node/135814

Links: