Games: Atari VCS, Proton and More

By Roy Schestowitz
Created 04/04/2020 - 12:40am
Submitted by Roy Schestowitz on Saturday 4th of April 2020 12:40:23 AM Filed under Gaming [1]

- The Atari VCS is in trouble again as Rob Wyatt sues Atari for lack of payment [2]

Rob Wyatt, the architect behind the original Xbox and someone Atari hired to work on the Atari VCS system is now suing Atari over their failure to actually pay up.

This is something we mentioned last year, when it was announced that Wyatt left Atari on poor terms, mentiong how they hadn't actually payed for over six months and they were left with no choice but to leave the project. Since then, we've not heard much. Atari continued putting out their development blog posts, showing off pictures of units in production in China and delaying the release. Spotted by VentureBeat and confirmed here, Tin Giant (Rob Wyatt's company), are now suing Atari over a "Breach of Contract". According to the suit, Atari owes something around $261,720 which is no small sum.

- Hypnotic puzzle-adventure 'Path to Mnemosyne' looks wild and it's now on Linux [3]

Path to Mnemosyne from DevilishGames originally released back in 2018, going on to receive some quite positive reviews about the setting and visuals and now it's on Linux. It does look incredibly trippy, and they say the "infinite zoom" feature makes it quite unique.

- Humble Choice has a new bundle up for April with a bonus game if you subscribe [4]

Humble Choice, the monthly game bundle subscription has a fresh selection ready for April and they're giving out a bonus game to people who subscribe. This is the tiered subscription that gives you the ability to pick a certain amount of games based on whatever level you sub at.
FROGSONG is a sweet looking frog adventure where it's okay to be small

Ready for an adventure of a different sort? FROGSONG looks really quite sweet, an action adventure where you're an actual frog hopping around in a world 'where it's okay to be small'.

Valve and CodeWeavers now offering test builds of Proton before release with Proton 5.0-6 RC1 up

Looks like Valve and CodeWeavers are switching up how Proton is released, with a series of test builds now being provided before a new stable release in the hopes of seeing less issues.

Looking to get started with Steam Play on Linux? Have no idea what it is? Be sure to check our previous beginners guide for some tips and explanations. We'll be keeping that up to date with any major changes.

Today, Wine hacker and CodeWeavers developer Andrew Eikum announced the release of Proton 5.0-6 RC1 on the Proton GitHub page. Keep in mind these new builds haven't had the usual quality assurance as the main Proton releases, however it's a good chance for more people to test before they go live for everyone on Steam.

Proton 5.0-6 To Allow Out-Of-The-Box DOOM Eternal On Linux

Valve is finishing up work on Proton 5.0-6 as the next version of their Wine downstream that powers Steam Play. With Proton 5.0-6 are some promising improvements.

Most notably, Proton 5.0-6 will allow DOOM Eternal to run out-of-the-box under Steam Play on Linux. This Windows game was recently released and has been seeing improvements for its Wine-based Linux support. There have also been driver optimizations already by NVIDIA's Vulkan driver as well as RADV improvements too for some hardware with this latest game in the DOOM franchise. Now with Proton 5.0-6 should be a pleasant out-of-the-box experience after fixing some DRM failures. The latest Vulkan drivers are still a must.

More Switch games

Sonic Mania is a really lovely homage to the classic 90s Sonic the Hedgehog platform games. Featuring more or less the classic gameplay, and expanded versions of the original levels, with lots of secrets, surprises and easter eggs for fans of the original. On my recommendation a friend of mine bought it for her daughter's birthday recently but her daughter will now have to prise her mum off it! Currently on sale at 30% off (£11.19). The one complaint I have about it is the lack of females in the roster of 5 playable characters.
Why Nullpomino is the only acceptable open-source Tetris

Note: acceptable from the perspective of a Tetris fanatic who regularly uses jargon like SRS, lock delay, DAS, ARR, etc. For the casual player, these games are perfectly fine. Albeit, I would recommend Quadrapassel over KBlocks to casuals because of the better rotation.

Source URL: http://www.tuxmachines.org/node/135971

Links:
[8] https://jmtd.net/log/switch/2/