Games: GNU/Linux Gaming PC, Skullgirls and More

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Created 15/05/2020 - 11:01am
Submitted by Roy Schestowitz on Friday 15th of May 2020 11:01:24 AM
Filed under Gaming [1]

- A 100$ Quest to Build a Linux Gaming PC [2]

Back in December 2019, I was going to be away from home for the holidays. What can a man do for a week without their gaming PC? Read a book? Binge watch Netflix? Nah. That's too little involvement.

How about a little challenge: could I build a (Linux) Gaming PC for less than 100 USD? Of course, with this kind of costs contraints, I was not going to build it from new shiny parts. Used parts only. Still, it made me think of how cheap? I could go and still be able to play recent PC games nonetheless.

When looking for hardware, most reviews out there are about the highest frame rates you can get with the newest and most expensive cards out there. I find it even more interesting to look at how capable the very low end of the Gaming PC spectrum is: this is where the largest market should be, as used hardware get recycled many times from one user to the next.

And the result?

Success!

- Fighting game Skullgirls should now have much better online play [3]

Skullgirls might be multiple years old now and Lab Zero Games have since released Indivisible but they're clearly not done improving Skullgirls. As one of the best fighting games available on PC, that's great news!

After being in Beta for a while which we covered recently, Skullgirls just pulled in a huge overhaul to the netplay which should make fighting others online a much smoother experience.
overall. This includes better quality gameplay when playing people farther away, the rollback system was fixed so founds don't get messed up and Lobbies and Quick Match also now have ping values (as well as Jitter) that actually update.

● **Skullgirls Is Still Getting Updates 8 Years Later** [4]

Yup, you heard that right. Yesterday Mike Zaimont announced a pretty big under-the-hood update for Skullgirls. Among the many improvements, the netplay code (powered by GGPO) has received a huge amount of optimization for less stutter and less lag. Sound that was cut off or otherwise repeated during rollbacks is no longer a thing. Playing against others from far away should now be possible with less hiccups.

● **Asymmetrical multiplayer game OBEY pits tiny rabbits against a huge weapon** [5]

You've probably played multiplayer games with different team sizes before but probably nothing like OBEY. Released out of Early Access just this week, it's a pretty amusing idea.

All players control a tiny little rabbit, and you're all trying to earn the most money by doing different things around the map. However, one of you can also control a massive weapon, and anyone can attempt to run in and kick the other player out of it. It's all about being king of the hill, sort of anyway. Everyone sets up traps to try to take down other players, while also trying to make the most money and possibly control the almighty weapon to shoot other players.

● **Play Next is live on Steam to remind you of all your unplayed games** [6]

After a short Beta period we wrote about previously, the Play Next feature is now live on Steam to remind you of your vast game library you've not touched.

We've all been there. Not knowing what to play from 100s of games and when you build up quite a backlog it's also easy to forget about games you actually own. This is the point of Play Next. Originally a Steam Labs experiment, then entering the Steam Client in a recent Beta and now it's out for everyone in a stable release.

● **Dungeons 3 is getting a 'Complete Collection' in June** [7]

Dungeons 3, the delightfully evil strategy game from Realmforge Studios and Kalypso Media is finally complete. After repeatedly saying they were done, then doing a new DLC and repeat
they finally decided they were actually finished with it.

Now they've announced the Dungeons 3 - Complete Collection, which will go live on June 26. This will give players a simple way to get the entire thing with all seven expansions: Once Upon a Time, Evil of the Caribbean, Lord of the Kings, Clash of Gods, An Unexpected DLC, Famous Last Words and A Multitude of Maps. So you will be able to build the dungeon of your evil dreams with all the content.