Monado OpenXR 0.2

By Rianne Schestowitz
Created 30/05/2020 - 3:20am
Submitted by Rianne Schestowitz on Saturday 30th of May 2020 03:20:44 AM Filed under Graphics/Benchmarks [1]

- Monado OpenXR runtime development gaining momentum: version 0.2, multi-layer support & more ![2]

With the excellent (online) edition of Augmented World Expo 2020 in full swing this week, what better time to announce version 0.2 of the Monado OpenXR runtime for Linux!

It's been a very busy three months since the last Monado developer update and there are a number of exciting developments to share. Most importantly however, a big thanks to everyone who has contributed patches, bugs and ideas to the project thus far, and who have cheered us on. The Monado OpenXR community is growing and we're very proud to be part of it.

- Monado OpenXR runtime for Linux 0.2 out, continues advancing VR ![3]

Collabora have today announced the release of Monado 0.2, their open source OpenXR (VR / AR) runtime for Linux. Their work continues to be quite amazing and it's progressing rapidly.

In the previous update, they showed off how Monado could run the Blender OpenXR VR Session which was already pretty amazing. Now they're going even further. One big addition is support for multiple layers at a time, they say it's important for things like UI rendering and another step towards supporting overlay applications like xrdesktop or Pluto VR.

- Monado 0.2 OpenXR Runtime Brings Multi-Layer Support, New Controller Support ![4]

Monado as the leading open-source OpenXR implementation for AR/VR headsets is out with a new release.
Since February's release of Monado 0.1 there has been a lot of activity on the Monado front, in turn thanks to new software leveraging it like Xrdesktop 0.14.

Monado 0.2 ships with multi-layer support, compositors and drivers run in their own service process, Vive Wand and Valve Index controllers are now supported as 3DOF controllers, Bluetooth LE and Google Daydream 3DOF support, experimental libsurvive driver support, optional systemd socket activation support, and various other improvements.

**Graphics/Benchmarks**

**Source URL:** [http://www.tuxmachines.org/node/138196](http://www.tuxmachines.org/node/138196)

**Links:**