Heikki Nousiainen: The funding is definitely going to strengthen our position. We believe that there's a big trend moving to open source and moving to cloud with managed services and we are in a very good position to grow aggressively. This round also allows us to significantly increase our investment in the open source technology that we love as we contribute back to projects, making sure that they are healthy.

Take a look at some differences in the upcoming Total War: ROME REMASTERED

Total War: ROME REMASTERED, the recent announcement from Creative Assembly and Feral Interactive is coming to Linux on April 29 and here's a look at what's improved. It's going to be replacing the original too, which only supported Windows, while this will be properly cross-platform across Linux, macOS and Windows together.

Some of the new improvements include updated battlefield environments, new unit models, an enhanced campaign map, improved visual effects during battles and much more.