aiomixer is an application that I've been maintaining outside of NetBSD for a few years. It was available as a package, and was a "graphical" (curses, terminal-based) mixer for NetBSD's audio API, inspired by programs like alsamixer. For some time I've thought that it should be integrated into the NetBSD base system - it's small and simple, very useful, and many developers and users had it installed (some told me that they would install it on all of their machines that needed audio output). For my particular use case, as well as my NetBSD laptop, I have some small NetBSD machines around the house plugged into speakers that I play music from. Sometimes I like to SSH into them to adjust the playback volume, and it's often easier to do visually than with mixerctl(1).

However, there was one problem: when I first wrote aiomixer 2 years ago, I was intimidated by the curses API, so opted to use the Curses Development Kit instead. This turned out to be a mistake, as not only was CDK inflexible for an application like aiomixer, it introduced a hard dependency on ncurses.