Openwashing and Linux Foundation

By Roy Schestowitz
Created 09/07/2021 - 1:27am
Submitted by Roy Schestowitz on Friday 9th of July 2021 01:27:18 AM Filed under Misc [1]

- Open 3D Foundation Aims to Accelerate Game Technology Development [2]

The Open 3D Foundation, recently formed by the Linux Foundation, aims to accelerate developer collaboration and support open source projects related to 3D graphics rendering and development.

- Linux Foundation forms new Open 3D Foundation to accelerate game development [3]

The nonprofit Linux Foundation announce they are currently in the process of forming the Open 3D Foundation to accelerate developer collaboration on 3D game and simulation technology. The Open 3D Foundation is being created to support open source projects that advance capabilities related to 3D graphics, rendering, authoring, and development. Amazon Web Services, Inc. is also making available an updated version of the Amazon Lumberyard game engine as the Open 3D Engine (O3DE), under the permissive Apache 2.0 license. The Open 3D Foundation and Open 3D Engine Project will enable developers to collaborate on building games and simulations as well as the AWS engine.

- Lessons in openness from Japan's "business reinvention" [4]

In The Business Reinvention of Japan, Ulrike Schaede explores Japan's approach to economic development in the late 20th and early 21st century. Her thesis is that this approach—what she calls an "aggregate niche strategy"—offers important lessons for the West by balancing the pursuit of corporate profit with social stability, economic equality, and social responsibility and sustainability.
It's also a case study in the power of open organization principles, which come to life in Schaede's account. I would argue that Japan's "aggregate niche strategy" was successful, in part, because of them.

Kubernetes Exam Simulator Available Now to All Those With Valid Eligibilities[5]