today's leftovers

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• iXsystems entry-level NAS goes hyper-converged with TrueNAS Scale [2]

iXsystems, most well-known as a supplier of network-attached storage (NAS) software and entry-level products, has taken its hyper-converged TrueNAS Scale into general availability.

iXsystems uses open source operating systems and commodity hardware, delivering hyper-converged products that can be half the price of those from Dell EMC or HPE. However, the key aim for iXsystems has been to become competitive by adding scale-out capability.

“TrueNAS Scale brings the ability to run applications in the form of KVM virtual machines or in Kubernetes containers, said iXsystems director general Brett Davis in an interview with Computer Weekly sister publication LeMagIT.

• Again Virtual, CloudStack Collaboration Conference Opens Monday 11/8 [3]

The Apache CloudStack Collaboration Conference, which opens Monday for a five day run, is again this year going to be an all virtual event due to the ongoing pandemic. CloudStack’s organizers have put a positive spin on the situation by saying it sees the situation as an opportunity to educate a larger number of people about Apache’s contribution to modern, multi-cloud infrastructure.

Some of that education would probably be making people more aware that cloud native software projects aren’t exclusively under the care of the Linux Foundation’s Cloud Native Computing Foundation, but that the Apache Foundation and others contribute to cloud native space as well.

[...]

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The event seems to be timed to make it convenient for as many people in Europe and North America as possible, which means waking up early for those on the West Coast in North America, where the event will get going at 5 am on Tuesday and Friday, and at 4 am on Wednesday and Thursday. It's not known whether recordings of the workshops will be available for on-demand viewing for those who might balk at such early hours.

* **Hearts of Iron 4 switches to Direct X 11 with the 1.11 patch** [4]

With the upcoming 1.11 patch Paradox will be retiring some old Linux and Mac platforms that aren't maintained by their own developers anymore, but more importantly, switching to DirectX 11.

That's right, the next HoI4 release will join Stellaris and the other more recent PDS games by adding DirectX 11 support. DirectX 9 will still be the default for now, but you will be able to select another renderer in the launcher settings.

* **USB Additions For Linux 5.16 Include AMD Yellow Carp PM, Apple CD321X** [5]

The USB and Thunderbolt updates for the Linux 5.16 kernel have arrived. This time around the changes are on the smaller side but there are two additions worth mentioning.

In the USB/Thunderbolt pull request Greg Kroah-Hartman summarizes this cycle's work as "nothing major in here, just lots of little cleanups and additions for new hardware."

### Misc

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