

Amarok 2 technical preview really howls

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The Amarok developers have announced the availability of an Amarok 2 technical preview, an early pre-release that demonstrates new features that are planned for the next major release the popular open source media player. Amarok 2 leverages many of the underlying frameworks provided by KDE 4, including the Phonon audio abstraction layer, Solid hardware interface, and Plasma widget library.

The Amarok developers note that many things are currently "broken, non-existent or flat out ugly," and explain that the purpose of this pre-release is to get more people involved with Amarok development. The developers also request (with big red text plastered over the UI) that users refrain from filing bugs since the software is still evolving and the major issues are all well-known. They do, however, encourage users to get involved with development and send in patches.

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[1] <http://arstechnica.com/journals/linux.ars/2008/01/22/amarok-2-technical-preview-really-howls>