

# Bacon: Standard Ubuntu Gaming Platform: Sink Or Swim?

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I was traveling into San Francisco the other day, and I had an idea I wanted to share. This is very much just an idea, and given I don't have the time to work on it, I just wanted to share it so if someone else wants to run with it, they can.

Every Wednesday at 11am Pacific / 2pm Eastern, I do a live Ubuntu Q+A videocast. In pretty much every show someone always asks me about gaming on Ubuntu, and if it is going to be a focus for us. I think gaming is really important for Ubuntu and something we should certainly focus on more in the future. My idea is linked to the importance of gaming, but with a slightly different tack.

One of the wonderful elements of games consoles is that the experience is predictable every time. You pop in a disc or download a game, and you know you will get the same experience that everyone else gets.

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[Gaming Ubuntu](#)

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**Source URL:** <http://www.tuxmachines.org/node/53194>

## Links:

[1] <http://www.tuxmachines.org/taxonomy/term/69>

[2] <http://www.tuxmachines.org/taxonomy/term/121>

[3] <http://www.jonobacon.org/2011/06/14/standard-ubuntu-gaming-platform-sink-or-swim/>