

80 Open Source Replacements for Audio-Video Tools

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In light of the massive amounts of time and money computer users spend creating and consuming multimedia content, we've updated our list of open source replacements for popular audio and video tools. While some commercial audio and video software can cost hundreds of dollars, open source software often offers very similar--or even better--capabilities for free.

Animation

1. Blender

Replaces: AutoDesk Maya

This professional-caliber 3D content creation suite includes tools for modeling, shading, animation, rendering and compositing. Check out the gallery of movies, videos and stills on this site. Operating System: Windows, Linux, OS X.

2. Art of Illusion

Replaces: AutoDesk Maya

While not as full-featured as Blender or Maya, Art of Illusion offers basic 3D modeling and editing tools for amateur hobbyists. The interface is intuitive, and a number of tutorials are available. Operating System: OS Independent.

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Links:

[1] <http://www.tuxmachines.org/taxonomy/term/38>

[2] <http://www.datamation.com/open-source/80-open-source-replacements-for-audio-video-tools-1.html>