

The 5 Most Important Linux Projects of 2012

By *srlinuxx*

Created *19/12/2012 - 1:36am*

Submitted by srlinuxx on Wednesday 19th of December 2012 01:36:09 AM Filed under [Linux](#) [1]

Mageia Linux

Mandrake Linux was my best early experience with Linux, way back in the last millennium, back when literal floppy disks roamed the Earth and 4 megabytes of RAM was riches. Back then you could buy boxed sets of Red Hat Linux in stores, and Red Hat was popular as a desktop Linux. Red Hat had good printed manuals, but it had one difficulty: it did not support as much hardware as Mandrake, and I had a lot of trouble getting 3D acceleration on my video card. Red Hat didn't support my fancy Promise 66 IDE controller, so I had to connect my hard drive directly to the poky old 33Mhz controller on the motherboard. It didn't like my sound card either.

So I tried Mandrake, which was originally forked from Red Hat, and it was a revelation. It recognized all of my hardware, and before I knew it I was playing Tux Racer in utter happiness, with full graphics acceleration and sound.

[rest here](#) [2]

[Linux](#)

Source URL: <http://www.tuxmachines.org/node/59190>

Links:

[1] <http://www.tuxmachines.org/taxonomy/term/63>

[2] <https://www.linux.com/learn/docs/682469-the-5-most-important-linux-projects-of-2012/>