

Can Linux speed in-car systems? Software may reduce development time, costs

By *Rianne Schestowitz*

Created 21/07/2014 - 4:32am

Submitted by Rianne Schestowitz on Monday 21st of July 2014 04:32:59 AM Filed under [Linux](#) [1] [OSS](#) [2]

The open-source software revolution is coming to the car. Most in-vehicle infotainment systems sold today use proprietary software, with the underlying code tightly controlled by automakers and by a few major software providers, such as Microsoft Corp. and Ottawa-based QNX Software Systems. Now the auto industry is exploring open-source operating systems such as Linux more seriously than ever, hoping that sharing the work and making code available to all will lead to more rapid development cycles, lower costs and happier drivers.

[3]

[Linux OSS](#)

Source URL: <http://www.tuxmachines.org/node/67545>

Links:

[1] <http://www.tuxmachines.org/taxonomy/term/63>

[2] <http://www.tuxmachines.org/taxonomy/term/72>

[3] <http://www.autonews.com/article/20140721/OEM10/307219986?template=mobile&X-IgnoreUserAgent=1>