

# GNOME's GTK+ Is Still Striving For A Scene Graph, Canvas API

By *Rianne Schestowitz*

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Besides updates on Wayland support at this week's GUADEC conference in France was also an update on the work being done for implementing a scene graph within GTK+ itself and exposing a canvas API.

Emmanuele Bassi is the developer that for over one year has been working towards a canvas API inside GTK. It's also worth noting that Emmanuele Bassi is also the maintainer of the Clutter tool-kit, with some of his and others agenda being to move more of Clutter into GTK. Instead of a Clutter 2.0 release, there's hope for merging a subset of Clutter's features directly into GTK+.

[2]

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**Source URL:** <http://www.tuxmachines.org/node/67798>

## Links:

[1] <http://www.tuxmachines.org/taxonomy/term/146>

[2] [http://www.phoronix.com/scan.php?page=news\\_item&px=MTc1Mjg](http://www.phoronix.com/scan.php?page=news_item&px=MTc1Mjg)