

Hey gamers! DirectX 11 is coming to Linux thanks to CodeWeavers and Wine

By *Roy Schestowitz*

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The chains are loosening. DirectX still binds many PC games to Windows. Now, CodeWeavers expects CrossOver to support DirectX 11 by the end of the year, with Wine gaining compatibility shortly afterwards.

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[Wine 1.7.46: Still Hacking On DirectWrite & 64-bit ARM](#) [3]

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[The Wine Development Release 1.7.46 Is Now Available](#) [4]

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