Leftovers: Games

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- **[SteamOS Brewmaster 2.61 Beta Update Brings Goodies from Debian Linux 8.3](#)**[2]

    Valve and the SteamOS developers have announced earlier, January 28, 2016, that they've promoted the SteamOS Brewmaster 2.61 update to the brewmaster_beta channel.

- **[Medieval II: Total War On Linux, Plays Fine With RadeonSI](#)** [3]

    Debuting in 2006, Medieval II: Total War, and its Kingdoms expansion, were the final Total War game to use the second version of the Total War Engine. It is also, arguably, the last game in a generation for the series. The follow-up to this game was Empire: Total War (also available on Linux), which changed the game engine, user-interface, as well as several of the gameplay mechanics-- such as adding naval battles.

- **[Source Engine Powered Black Mesa Is Being Ported To Linux](#)**[4]

- **[Arcen Games, developer of AI War & The Last Federation laying off staff](#)**[5]

    Sad news today, Arcen Games who support Linux rather nicely with their games is laying off almost all staff members. I like how honest the owner is in that blog post, it's refreshing to see people own up to their failures.

    Arcen Games did something for Linux that few other developers do, they ported their entire

game catalogue over to Linux, so it's really sad to see this.

- **GOG officially offering Early Access games, three have Linux versions right now**[6]

- **Company of Heroes 2 updated and performs better, The Western Front Armies expansion released**[7]

  Feral Interactive certainly don?t stop, Company of Heroes 2 has an impressive patch alongside The Western Front Armies expansion release on Linux.

[Gaming](#)

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[1] http://www.tuxmachines.org/taxonomy/term/69
[2] http://linux.softpedia.com/blog/steamos-brewmaster-2-61-beta-update-brings-goodies-from-debian-linux-8-3-499533.shtml
[3] http://www.phoronix.com/scan.php?page=article&item=total-war-linux&num=1
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